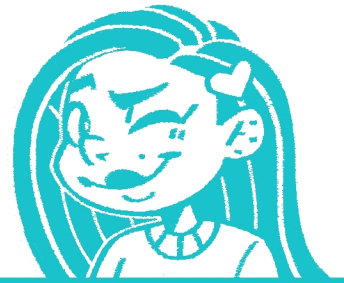


CHRISTA ALYSE CARR

CHARACTER DESIGN/PROP DESIGN/COLOR STYLING

www.christa-carr.com | alysecarr@verizon.net



EXPERIENCE

DreamWorks Feature | Generics & Crowd Designer | [Oct 2021 - Dec 2022](#)

- ✕ Member of the Vis Dev Team for *Trolls Band Together*
- ✕ Working under the guidance of the Production Designer and Character Designer to create color and costume variations for generic characters
- ✕ Assisting with additional prop design as needed

DreamWorks Feature | Visual Development Trainee | [April 2021 - Oct 2021](#)

- ✕ Member of the Vis Dev Team for *Puss In Boots: The Last Wish*
- ✕ Working under the guidance of the Production Designer and Art Director to develop characters, props, costumes, etc.
- ✕ Providing reference packets for downstream departments as needed

DreamWorks Feature | Production Assistant | [March 2020 - April 2021](#)

- ✕ Member of the Art Prod Team for *Puss In Boots: The Last Wish*
- ✕ Tracking artist assignments, references, and other files via Shotgun
- ✕ Prepping and note-taking for dailies and rounds

DreamWorks Feature | Administrative Assistant | [Nov 2019 - March 2020](#)

- ✕ Solving scheduling needs for the crew, director, and producer calendars
- ✕ Coordinating employee moves, re-ordering supplies, escorting visitors, and preparing producer expense reports
- ✕ Performing clerical duties and providing support as needed

Cartoon Network | Production Intern | [June 2017 - Aug 2017](#)

- ✕ Member of the Prod Team for *Close Enough*
- ✕ Working closely with the Production Assistant on various weekly tasks
- ✕ Updating scripts and creating pitch packets for record sessions
- ✕ Creating and pitching a short film idea to fellow CN employees

EDUCATION

Pratt Institute | BFA 2D Animation *Highest Honors* | [Aug 2014 - May 2018](#)

Musashino Art University | Study Abroad | [Aug 2016 - Dec 2016](#)

SKILLS

Art | Character Design, Prop Design, Color Styling, 2D Animation, Clean Up, Storyboards

Tech | Adobe Photoshop, Illustrator, Premiere, Flash, After Effects, Autodesk Maya, Toon Boom Harmony, Storyboard Pro, Clip Studio Paint, Processing, Nuke, Final Draft, Shotgun

AWARDS & ACTIVITIES

- ✕ Mentor | DreamWorks HBCU Fellowship Program | [2022](#)
- ✕ Guest Speaker | Lancaster High School Arts Academy | [2021](#)
- ✕ Panelist | Lightbox Expo Online | [2021](#)
- ✕ Mentee | WIA Mentor Circles Program | [2019](#)
- ✕ Guest | Ink and Paint Girls Podcast | [2019](#)
- ✕ *Wash Day* | Best Animation | Black Web Fest | [2019](#)
- ✕ *Wash Day* | Best Animation | Las Vegas Black Film Festival | [2019](#)
- ✕ *Wash Day* | Official Selection | Charlotte Black Film and Music Festival | [2019](#)
- ✕ *Wash Day* | Best Animation | Black Women Animate Bootcamp | [2018](#)
- ✕ *Wash Day* | Best Student Animation | Urban Mediamakers Film Festival | [2018](#)
- ✕ *Wash Day* | Official Selection | Pratt Institute "Best of DDA" Screening | [2018](#)
- ✕ *Wash Day* | Official Selection | Kid's First! Film and Video Festival | [2018](#)